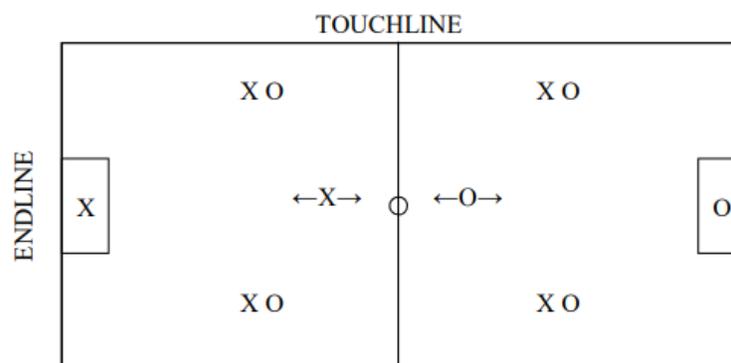


Portland Parks & Recreation Youth Soccer

5v5 + Goalkeeper | 2nd/3rd Grade

Field of Play & Number of Players

The field is diagramed below, and each team will have 5 players plus a goalkeeper on the field. Use the midfield line to keep players in their offensive or defensive zone.



Length of Game

All games will consist of four (4) ten (10) minute running time periods for a forty (40) minute game.

Equipment

1. **ALL PLAYERS MUST WEAR SHIN GUARDS** – these are NOT provided
2. Cleats are permitted but not required
3. Balls will be provided by Portland Parks & Recreation

Kick Off

1. Home team will kickoff first (listed on schedule).
2. The player in the center position will kickoff from the center of the field. The goal is to pass the ball to any of the player's teammates (not kickoff like football).
3. Kickoffs will alternate with the start of each new period.
4. A goal cannot be scored directly from a kickoff.
5. The kicker cannot play the ball a second time until it has been touched or played by another player.
6. When a goal is scored, the game is restarted with a kickoff from the team that did not score the goal.

Throw In

When the ball goes out of play by passing completely over the touch line either on the ground or in the air, it shall be a throw-in from the point where it crossed the line. Touch lines are the out of bounds lines marking the length of the field. The following points relate to the throw-in:

1. The throw in is taken by an opponent of the player who last played or was touched by the ball before it went out of play.
2. At the moment of delivering the ball, the thrower must face the field of play.

3. At the moment of delivering the ball, part of each foot must be on the ground either on the touch line or the ground outside the touchline.
4. The thrower delivers the ball from over his or her head.
5. The thrower must use both hands.
6. The ball is in play as soon as it is thrown and it passes over the touchline.
7. The thrower must not play the ball until it has been touched or played by another player. If he or she does so, the throw in is retaken.

Corner Kick

A corner kick is awarded to the attacking team when the whole ball, having last been played by one of the defending players, passes over the goal line whether on the ground or in the air, except when it passes into the goal. The goal lines are the lines at each end of the field, joining at right angles to the touch lines. The following points relate to the corner kick:

1. The corner kick is taken by a player of the attacking team within the quarter circle at the corner nearest to the place where the ball has passed over the line.
2. A goal may be scored directly from the corner kick.
3. Players on the opposing team shall not approach within ten feet of the ball until it is put into play.
4. The player taking the corner kick must not play the ball a second time until it has been played or touched by another player. Should he/she do so, the corner kick shall be retaken.

Goal Kick

A goal kick is awarded to the defending team when the whole ball, having last been played by one of the attacking players, passes over the goal line. A goal must be taken by a player of the defending team from within the half of the goal area corresponding to the side of the field in which the ball passed over the goal line (including the crossbar on the goal). The following points relate to the goal kick:

1. The ball is not in play until it has passed beyond the limit of the penalty area.
2. Should it not be kicked directly beyond the limit of the penalty area, the kick is retaken.
3. Players of the opposing team must remain outside the penalty area while the kick is taken.
4. Should any player other than the kicker contact the ball inside the penalty area, the kick is retaken.
 5. A goalkeeper shall not receive the ball into his hand directly from a goal kick in order that he/she may thereafter kick it into play.

Free Kicks (2 Types)

Free kicks are awarded after fouls such as a handling or after play stoppage during the period.

- 1. Indirect Free Kick**
 - a. A free kick in which a goal CANNOT be scored without the ball touching or being played by another player.
- 2. Direct Free Kick**
 - a. A free kick from which a goal can be scored directly against the offending side.
- 3. All free kicks in 2nd/3rd grade soccer will be INDIRECT.**
4. If the kicker, after taking the free kick, plays the ball a second time before it has been touched or played by another player, the free kick is retaken.

Fouls & Misconduct

1. Coaches must be prepared to deal with fouls. Use your discretion. All fouls will lead to an indirect kick for the opposing team.
 - a. If neglected, fouls may result in retaliation which ultimately spoils the game.
 - b. A player shall be sent off the field if he/she is guilty of violent conduct or serious foul play, if he/she uses foul or abusive language, or if he/she persists in misconduct after receiving a caution.
2. Slide tackling is not allowed – Infractions will result in an indirect kick.
3. Handling the ball - If a player other than the goalie handles the ball with their hands or arms in self-defense to protect their face or head, a handball will not be called. It will be to the discretion of the coaches of whether it was self-defense.

Special Considerations for 2nd/3rd Grade Soccer

1. Goalkeeper
 - a. No offensive player is allowed in the goalie box.
 - b. A goalie may use their hands on any ball within the penalty area (they cannot hold the ball, they must kick or throw the ball right away)
 - c. No player may block or interfere with the goalie once the goalie has the ball. The goalie may not leave the penalty area while the ball is in play.
 - d. When the goalie saves the ball from going into the goal, he/she may either punt the ball or put the ball on the ground and kick it like a goal kick.
2. Rotation
 - a. Players may be rotated into different positions at the middle or end of each period. ***Players must have a chance to play in every position before the end of the season.*** A player should not sit in consecutive periods while another player plays continuously. Every player must sit out once before a player has to sit out twice.
3. The teams shall defend the same goal throughout the game.
 - A. No score will be kept in any game.

Inclement Weather

1. Inclement Weather Line: (517) 647-3207
2. Messages will also be posted online at: <https://www.portland-michigan.org/387/Inclement-Weather>
3. **Messages will be posted no sooner than 4:30 PM on gamedays**
4. Coaches will have the final word if cancelling after 4:30 PM

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